



Saving Princess Catalina

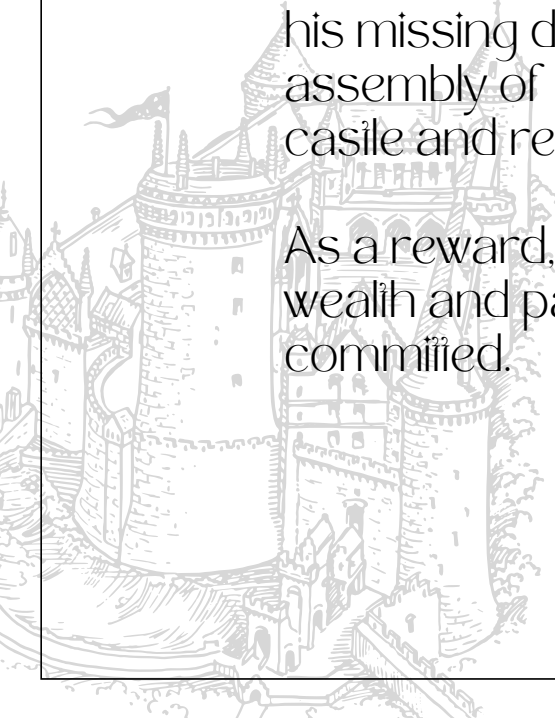
Prologue

In the party's home country of Soleria, tragedy has struck. The day before King Eddard the Great's 50th birthday, Princess Catalina went horseback riding and never returned.

Only her mare returned with a swath of unfamiliar fabric snagged on its saddle. The king has cleverly deduced this to be the work of ruffians acting on behalf of the Verean King, with whom King Eddard had been beefing for several years.

In an effort to confirm his suspicions and retrieve his missing daughter, the king has ordered the assembly of a group of adventurers to infiltrate the castle and recover the princess.

As a reward, the party will be granted with incredible wealth and pardon from any crimes previously committed.





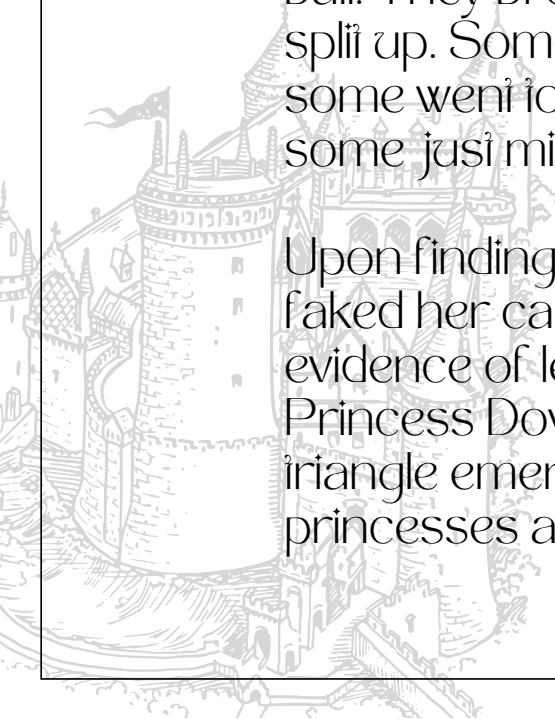
What Happened Next?

Before the party set off on their mission, they learned that if they didn't handle things smoothly, war was likely to break out between the two kingdoms. So they were to be judicious with their throat-cutting.

They almost immediately fell of course in the woods when they came across a lone straggler by their campfire. But they ended up just knocking them out and taking their stuff.

Once the party arrived in Verea, they learned the city had a running water system! They headed straight to the castle, where the king was hosting a ball. They broke in through the sewer drains and split up. Some went straight for the highest tower, some went to heckle the band playing at the ball, some just mingled.

Upon finding princess Catalina, they learned she faked her capture but accidentally left behind evidence of leaving for Verea. She is in love with Princess Dove, daughter of the Verean king. A love triangle emerged, a party member tried to split the princesses apart. Chaos ensued.





What Happened Next?

In-party fighting broke out. One person ended up dead. One person was turned into a bear. One was captured by the Verean guards while the rest of the party helped the princesses escape. They helped the two young maidens wed and then returned to Soleria with both princesses to confront Catalina's father.

The player who died got to role play King Eddard, and did not accept their marriage, overcome by hatred for the Verean king and sentenced his daughter's new bride to death. Catalina allowed the party to slay King Eddard (the player died twice lol), so her bride could live and they could assume the throne.

At the end of the day, the party was given their reward as promised, and the two Kingdoms entered an era of peace under the new queens' rule.

It was a stupendous, erratic adventure, and the party will be returning again for future quests.

